



## Basketball NSW Molten Waratah Junior Competitions

Incorporating:

- \* Junior Leagues
- \* Junior State Championships/Cup/Shield
- \* Basketball Australia Under 14 Club Championships Qualification

Adopted 2005

Amended December 2012

**Amendments in bold**

# Basketball NSW Molten Waratah Junior Competitions By-Laws & Regulations

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## **1. AIMS**

- 1.1 To provide Basketball NSW Associations with a high level of competition in which to represent their entire program during a defined season.
- 1.2 To promote and develop junior Basketball in NSW.
- 1.3 To provide a competition which appeals to the media and public so that Basketball NSW gains increased recognition and prominence as a major sport in New South Wales.

## **2. CONTROL**

The Basketball NSW Waratah Junior Leagues are under the control of the New South Wales Basketball Association Limited (Basketball NSW).

## **3. ADMINISTRATION**

Basketball NSW shall be responsible for the administration of the Leagues on behalf of the participants and shall be empowered to adjudicate on all matters pertaining to the Leagues not covered in these By-Laws.

## **4. MEMBERSHIP**

- 4.1 Membership shall be open to Associations affiliated to Basketball NSW and to teams from the Australian Capital Territory, Queensland and Victorian Basketball Associations.
- 4.2 In accepting entry into Junior Leagues, all Associations, teams and individuals so entered shall be bound by these By-Laws and policies issued for guidance of the associations and their members.
- 4.3 Junior league nomination and game fees will be set by Basketball NSW in its annual budget.
- 4.4 Associations will be invoiced the nomination and game fees by the BNSW accounts department.
- 4.5 Associations may enter teams in more than one division of a Junior League.
- 4.6 Associations may have more than one same-gender team in any one division of a Junior League (Metro League, only one team per association in division one).

## **5. JUNIOR COMPETITIONS MANAGER**

- 5.1 The Junior Competitions Manager will be appointed by Basketball NSW.
- 5.2 The duties and responsibilities of the Junior League Manager shall include:
  - 5.2.1 Responsibility for the administration and operation of the League.
  - 5.2.2 Compiling the draws for the Leagues.
  - 5.2.3 The recording and management of the financial affairs of the League.
  - 5.2.4 Ensuring that the League By-Laws and Regulations as laid down are strictly adhered to.
  - 5.2.5 Organisation of the finals series for the Competitions.

## **6. FINANCE**

- 6.1 Basketball NSW shall administer the finances of the Junior Leagues through the Basketball NSW accounts department.
- 6.2 All member Associations are required to promote any sponsor or sponsors of the Junior Competitions according to the guidelines set down by Basketball NSW.
- 6.3 Associations/teams that are deemed unfinancial by Basketball NSW may be refused entry to competitions, as well as ruled ineligible to progress in the competition.

## **7. RISK WARNING**

All participants should be aware that there are risks of injury associated with playing basketball, as there are with other sports. Risks will arise in the context of the activities of running, catching, throwing, passing, shooting and guarding opposing players. While Basketball NSW aims to minimise risks, it is not possible to eliminate all of them.

As an addition to this warning, Basketball NSW highly recommends that all participants use a mouthguard.

## **8. GAME RULES**

The Basketball NSW Junior Competitions shall be played under the Rules and Regulations as set out by FIBA, unless otherwise specified in the BNSW junior league by-laws.

### **Timing Rules**

8.1 Timing regulations for each division/grade shall be:

U/20, U/19, U/18, U/17, U/16 and U/15 – Ten minute quarters fully timed. The Twenty-four second rule to apply. Two time outs in the first half and three in the second half. One time out in any period of extra time. Extra periods will be five minutes in duration.

8.2 U/14,U/13 and U12 Division 1, 2, 3 – Eight minute quarters fully timed. The Twenty-four second rule to apply for Division One U/14 only. Two time outs in the first half and Two in the second half. One time out in any period of extra time. Extra periods will be three minutes in duration.

8.3 Shotclocks will be used in u14's in the Country Premier League, but not for the other Country junior leagues.

8.4 In under 14 Division 1, the shotclock will commence when both the player and ball have entered the frontcourt.

8.5 Two minute break between quarters one and two and quarters three & four and any overtime periods.

8.6 Half time intervals shall be a minimum of five (5) minutes.

8.7 A warm-up of a minimum of five (5) minutes will take place.

8.8 Teams on equal scores at full time will play extra periods (overtime) until a result is achieved. **There are no draws.**

### **Team Benches**

8.8 Team A on the draw and scoresheet shall sit on the left hand side of the scoretable, with Team B on the right, and warm up at the opposite end to their bench. The sides of the scoretable are determined by the view from the table to the court. This is permanent unless organised otherwise.

## 9. SPECIAL RULES

Basketball NSW has the power to vary, change or introduce special rules into the By-Laws of the Junior Competitions.

9.1 All players in the U/12 Division are to take the court in each half of the game. The Scoretable are to police the rule by placing an X in the appropriate box on the under 12 scoresheet beside the players name as they take the court. Teams who fail to play all players in each half of the game may lose the match by forfeit.

9.1.1 The modified free throw line for all U/12 games will be measured 4m from the backboard or 60cm in front of the free throw line. It will be a width of 5cm and length of 30cm.

9.1.2 There will be no 3 Point rule; all field shots will be awarded two points irrespective of where they are taken.

### 9.2 Zone Defence

As there is general acceptance that the consistent use of zone defences in the younger age groups adversely effects the development of both defensive and offensive skills in younger athletes the use of zone defences is banned in all under 14, 13 or 12 game. Exception: Western League under 16's.

#### 9.2.1 Definition

Any defence played in the half court which does not incorporate normal man to man defensive principles shall be considered to be a zone. For this purpose trapping defences which rotate back to man defensive principles shall be acceptable.

#### 9.2.2 Violations of Man to Man Defence

The use of man to man defence is integral to all Championships run by Basketball NSW. Therefore, when observing games, observers should be concerned about determining players or teams who are not executing acceptable man to man defensive principles.

Specifically violations fall into one of the four categories listed below:

- (i) One or more player(s) was/were not in an acceptable man to man defensive position in relation to their man and the ball.
- (ii) A cutter moved all the way through the key and was not defended using acceptable man to man defensive techniques – for example, bumped, switched, followed
- (iii) Following a trapping or help and recover situation, the team made no attempt to re-establish man to man defensive positioning.
- (iv) The team zone pressed and did not assume man to man defensive positioning once the ball had been advanced into the quarter court.

### 9.2.3 Notes for observers – In any judgement

- (i) Take into account the intention of the defensive team
- (ii) Take into account the time and state of the game
- (iii) Deliberate and pre-meditated use of a zone defence at a critical time in a game should be acted upon immediately.
- (iv) Where there is any doubt the benefit of doubt must be given to the defence, ie. be sure of the violation
- (v) **If a zone is in effect, observer must warn head coach and call an officials time out to allow the coach to notify their players.**

### 9.2.4 Penalty

- (i) 1<sup>st</sup> Violation (after warning): Technical foul on the Head Coach
- (ii) 2<sup>nd</sup> Violation: Technical Foul on the on the Head Coach and consequent disqualification. Game is to continue without Head Coach present.

### 9.2.5 Who can enforce penalties for playing zones?

Most Desirable at League Central Venue/Home & Away Level

- (i) A Committee of three consisting of neutral observers who are qualified to determine whether or not a zone is in place.

Most Desirable at State Championships Level

- (ii) The BNSW Representative will convene a committee of persons to determine if a contravention of the No Zone Rule has occurred.

### 9.2.6 Implementing Penalty

- (i) 1<sup>st</sup> Violation - If a coach is found to be using a zone defence by the Court Supervisor or BNSW representative, they are to approach the Scoretable Chairman for an officials time out to stop the game. The referees are then informed that a violation of the NO ZONE RULE has been detected. The offending Coach is then to be informed and subsequently charged with a Technical Foul.
- (iii) 2<sup>nd</sup> Violation - If a coach is found to be using a zone defence for the second time during a game the Court Supervisor or BNSW representative is to approach the Scoretable Chairman for an officials time out to stop the game. The referees are then informed that a second violation of the NO ZONE RULE has been detected. The offending Coach is then to be informed and subsequently charged with a second and disqualifying Technical Foul and asked to leave the playing area. The game is to continue without the Head Coach.

## Mercy Rule

- 9.3 Once the game has entered the third or fourth quarters and the score differential reaches 30 or more points, the following may occur:
- 9.3.1 The Coach of the losing team informs the Court Supervisor that he wishes to invoke the Mercy Rule.
  - 9.3.2 The Court Supervisor will inform the other team, both referees and scoretable that the game clock will continue to run except for time outs and fouled out players.
  - 9.3.3 Once the score gets back to a 15 or less point margin the Court Supervisor will advise the other team, both referees and scoretable that the game clock will resume to the published Timing Rules.
  - 9.3.4 It is only the losing coach who may invoke the rule, the winning coach has no say.

## 10. CLEARANCES

- 10.1 Basketball NSW Junior Competitions recognise and abide by the Clearance By-Laws, procedures and forms. Information and details of the Clearance By-Laws are found in Appendix 1 of the Basketball NSW Competitions Manual.
- 10.2 All Junior players shall have open transfer (no restrictions) except where the Association a player is transferring from believes the transfer may contravene the guidelines set out in the By-Laws. Where a composite team is being considered, the approval of the Basketball NSW Competition Department is required prior to any clearances taking place.
- 10.3 Guidelines to be used by Associations in ascertaining whether an appeal should be lodged against a proposed clearance include:
- a) The clearance of the player causes undue hardship on the Association.
  - b) The player does not play in the domestic competition conducted by the Association in which the player is transferring to.
  - c) The clearance could not be deemed appropriate when the overall interests of basketball are taken into account. For example, one or more transfers to an association from one of more other Association creates a 'super' or composite team which would dominate a Junior Competitions to the detriment of the other participants.



- 10.4 It is strongly recommended that within the spirit of the game, that associations may only receive a maximum of two players per age per division on clearance from other associations. For the purpose of a clearance, a player shall be deemed as playing in a division if that player has played at least 40% of the games. The playing season shall be deemed to include any official pre-season qualification games and the championship competition.
- 10.5 All players must submit proof of clearance from their last Association prior to participating in the competition.
- 10.6 If a player does play with another Association before complying with this rule, the Association shall be held responsible and will, in the first instance, lose the game by forfeit and pay the stipulated forfeit fine to Basketball NSW. Further disciplinary action may be taken against the Association. See Clearance By-Laws Appendix 1. Basketball NSW Competitions Manual.
- 10.7 If a player's clearance is contested, after 14 days the Basketball NSW Competitions Department will investigate the matter. Associations will be required to provide evidence to support any denial of a clearance.

#### 10.8 Player Poaching

Basketball NSW encourages its Members to be aware of their actions in accepting players from outside of their area. We all understand that players have the right to play wherever they wish, but a decision to move from one association to another should be at the discretion of the player (parent/s). Neither team coaches nor their parent group should actively target players from other associations. Again we would all appreciate that there could be many reasons why players may wish to change associations, but once again the gaining association should investigate these reasons and actively ask 'why'.

Allegations of "poaching" are rife within our sport and we feel that associations are in the best place to police the activities of their participants. Such allegations lead to a lot of ill feeling between associations which could hamper the overall development of our sport.

We have been informed that a large association has an informal arrangement that limits new players to one a year in each grade/division, thereby affording their own local players a unique opportunity to be developed within a consistent environment. It would be good if such informal arrangements could be formalised and posted onto association websites so that all understand the ethical stance we are encouraging on this issue.

What we ask is that each Association engages in self regulation and be always mindful of their actions, the consequences and the long term effects.

## 11. PROTESTS

Protests are to be made according to the procedures and format outlined in Appendix 3 Basketball NSW Competitions Manual.

## 12. CLASSIFICATION OF TEAMS

12.1 Competition points will be awarded as follows:

Two (2) points for a Win  
One (1) point for a Loss  
Nil (0) points for a Forfeit

12.2 If a team has had a forfeit throughout the season and finishes on equal points with another team/s, it will receive the lowest ranking, irrespective of results between the teams concerned.

12.3 If there are two teams in the classification with equal points, the result(s) of the game(s) between the two teams involved will be used to determine the placings.

12.4 If the points and the goal average in the games between the two teams are still the same, the classification will be determined by the goal average of all the games played in the group by each team.

12.5 If more than two teams are equal in the placing, a second classification will be established, taking into account only the results of the games between the teams that are tied.

12.6 If there are still teams tied after the second classification, then goal average will be used to determine the placing, taking into account only the results of the games between the teams still tied.

12.7 If there are still teams tied, the placing will be determined using the goal average from the results of all their games played in the group.

12.8 If, at any stage, using the above criteria, a multiple team tie is reduced to a tie involving only two teams, the procedure in 13.3 and 13.4 above will be applied.

12.9 If, at any stage, it is reduced to a tie still involving more than two teams, the procedure, beginning with D.1.3 above, is repeated.

12.10 Goal average will always be calculated by division.

### **13. DISQUALIFIED PLAYERS/COACHES**

- 13.1 When a disqualifying foul is imposed on any player, coach or official, a report must be submitted on the incident by the referee or game official before leaving the venue. The report is to be forwarded with the scoresheet to Basketball NSW by fax/email immediately and original posted by first available mailing date.
- 13.2 Any player, coach, official or person associated with any team or Association may be reported by an official of an Association participating in the competition for actions which would bring the sport into disrepute.
- 13.3 When an official reports a person it is the responsibility of the Host Association Supervisor to ensure that the reported person or their association representative has been presented with a copy of the appropriate report form. This may be emailed or faxed to the association.

#### Administration of a Disqualified Participant

##### Home/Away Games

- 13.4 The Host Association is required to contact the Basketball NSW office with the details of the charge at the first available opportunity after the incident.

##### Central Venues

- 13.5 For Eastern & Metro competitions, tribunals will be organised in the following week.
- 13.6 Where teams will play more than one game for the weekend, the host association supervisor shall convene a Disciplinary Tribunal using neutral personnel (Northern, Southern, Western, CPL).

##### Procedure

- 13.7 The Basketball NSW Disciplinary Tribunal By-Laws as amended at season's end (the latest version can be found on the BNSW website). Appendix IV Basketball NSW Competitions Manual CD shall be followed.

### **14. REGISTRATION**

- 14.1 All participants are required to be registered members of Basketball NSW through an association.
- 14.2 The registration By-Laws of Basketball NSW are set on the website.
- 14.3 Associations are required to be financial with Basketball NSW.

## 15. BASKETBALL NSW CODES OF CONDUCT

The Codes of Conduct are set out on the website of Basketball NSW and the Competitions Manual CD.

## 16. COMPETITION FORMAT - Basketball Junior Championships, State Cup & State Shield

### Junior League Final Series:

- 16.1 In all Competitions the Page System will be utilised that being two, Semi Finals, a Preliminary Final and Grand Final. Basketball NSW will implement alternate formats where necessary.
- 16.2 Final standings at the end of round games shall be determined according to the number of points earned. If teams are equal on points then the classification of teams as set out in Section 13 will apply.
- 16.3 Competitions that involve interstate/territory teams. These teams are not allowed to progress to the State Championships.

The Basketball NSW Junior Leagues represent first stage of the Basketball NSW Junior State Championship format.

The competition is conducted as follows:

- 16.4 Round One - Regional Junior Leagues played Home/Away or at Central Venues with a final series.
- 16.5 Round Two (Division 1) State Championships – The top four teams from Metro division 1 and the top four teams from the CPL. It is compulsory for teams qualifying for state championships to compete. Fines apply for withdrawals.
- 16.6 Round Two (Division 2) State Cup, - The qualifying teams are as follows:

Metro #1, Metro #2, Metro #3, Southern #1, Eastern #1, Northern #1, Western #1, Wildcard.

Metro teams are from division 2, Country teams are from division 1 of their respective junior leagues (CPL is the top tier competition for the country associations).

16.7 Round Two (Division 3) State Shield - The qualifying teams are as follows:

Metro #1, Metro #2, Southern #1, Eastern #1, Northern #1, Western #1, Wildcard, Wildcard.

Metro teams are from division 3, Country teams are from division 2 of their respective junior leagues. If there is no division 2 in a country league, it will be the 3<sup>rd</sup> placed team (loser of the preliminary final) who will be the State Shield qualifier.

For the State Cup & Shield, qualifying teams have the right of first refusal. If a qualifying team does not want to accept their position in the tournament, they must contact BNSW immediately. In the instance a qualified team withdraws, a replacement will be sought from within the same league in the first instance. Although there are no wildcard positions, teams can nominate to be put on stand-by prior to the tournament in the event a qualified team does withdraw.

A country team not in the CPL can claim the CPL #4 spot by winning the division 1 age group at the Country Tournament.

# NSW Junior State Championships (Division 1)

## Qualifying Leagues

METRO  
LEAGUE  
(DIV 1)

COUNTRY  
PREMIER  
LEAGUE

## Qualifying Teams

**Pool A**  
Metro #1  
CPL #2  
Metro #3  
CPL #4

**Pool B**  
CPL #1  
Metro #2  
CPL #3  
Metro #4

## Friday

Each team plays  
one pool game

## Saturday

Each team plays  
two pool games

## Sunday

Teams then play crossovers  
1A v 2B    2A v 1B  
3A v 3B    4A v 4B  
Final  
Winner (1A v 2B) v Winner (2A v 1B)

**NSW Junior State Cup (Division 2)**

**METRO  
LEAGUE  
(DIV 2)**

**EASTERN  
LEAGUE  
(DIV 1)**

**NORTHERN  
LEAGUE  
(DIV 1)**

**SOUTHERN  
LEAGUE  
(DIV 1)**

**WESTERN  
LEAGUE  
(DIV 1)**

**Pool A**  
Metro #1  
Eastern #1  
Metro #3  
Western #1\*

**Pool B**  
Southern #1  
Metro #2  
Wildcard  
Northern #1\*

**Saturday**

Each team plays  
two pool games

**Sunday**

Each team plays  
one pool game

no crossovers

Grand Final  
1<sup>st</sup> Pool A v 1<sup>st</sup> Pool B

\* Western 1 & Northern 1 alternate  
between pools each year.

**NSW Junior State Shield (Division 3)**

**METRO  
LEAGUE  
(DIV 2)**

**EASTERN  
LEAGUE  
(DIV 1)**

**NORTHERN  
LEAGUE  
(DIV 1)**

**SOUTHERN  
LEAGUE  
(DIV 1)**

**WESTERN  
LEAGUE  
(DIV 1)**

**Pool A**  
Metro #1  
Eastern #1  
Wildcard  
Western #1\*

**Pool B**  
Southern #1  
Metro #2  
Wildcard  
Northern #1\*

**Saturday**

Each team plays  
two pool games

**Sunday**

Each team plays  
one pool game

no crossovers

Grand Final  
1<sup>st</sup> Pool A v 1<sup>st</sup> Pool B

\* Western 1 & Northern 1 alternate  
between pools each year.



## 17. NOMINATIONS & REFEREE REQUIREMENTS

- 17.1 Nominating association must be a member of BNSW.
- 17.2 Associations entering in a Junior League must be compliant with the Basketball NSW Registration By-Laws.
- 17.3 Nominating Associations are required to conduct a domestic Competition to be eligible to nominate and therefore fulfil the Association Status Criteria to compete in Basketball NSW Competitions or be approved by BNSW to play representative basketball.

### 17.4 Metro League Compliance Ratio

Associations wishing to participate in the Metro League for 2013 will be required to comply with the new "**Compliance Ratio**", which must not exceed 50% in 2013. Please see below for the Compliance Ratio formula:

$$\text{Compliance Ratio} = \frac{\text{Total Number of Junior Players in Metro League}}{\text{Total Registered Junior Players (including Juniors, Miniball and Aussie Hoops)}} \times 100$$

NOTE: These figures do not include senior numbers.

E.g. For the 2013 Season, the "Total Number of Junior Players in Metro League" is the number of players an Association nominates to participate in the 2013 Metro League Season. "Total Registered Players" is the Association's total number of registered Junior, Miniball and Aussie Hoops players, as at 31/12/12.

#### **Beyond 2013**

Whilst this is a 2 year trial, if it continues the aim is to decrease the Compliance Ratio percentage over time, to allow Associations time to grow their local competition numbers. The Compliance Ratio will drop to 40% in 2014, 30% in 2015, 25% in 2016.

- 17.5 Every nominating Association is required to lodge a detailed list of accredited available Referees who are active in the Association and an outline of the Association's Referee programs **prior to them submitting a nomination form**.
- 17.6 In accordance with a resolution from the Coaches Association, a coach of a team entering any division in Junior League must hold at least a current NCAS Level One Coaching Accreditation or seek to obtain it throughout the season.

17.7 Any Association lodging a late nomination will be subject to the late fees outlined on the nomination form.

17.8 Nominations must be lodged on the appropriate Basketball NSW form.

17.9 Teams may nominate to play in a higher age group, but must remain in the higher age group for the duration of the regular season and finals series.

### Referee Requirements

Each association shall fulfill the following eligibility requirements to enter teams in Basketball NSW Junior Competitions.

17.10 Provide a list of suitable referees who will be representing the association in Basketball NSW Junior Competitions.

17.11 Nominate an Association referee contact who is available to be contacted by Basketball NSW in relation to all Association referee matters.

17.12 Nominate an Association referee supervisor, who may attend all central venues and supervise round games at home. This person will not be actively refereeing in the program. This person may also be the association referee contact.

17.13 Each Association must submit a list of acceptable referees to the Basketball NSW Referee Coordinator. The acceptable standard is as follows:

U/18 Men 1	Y4	(Prefer higher; Must be over 15)
U/18 Women 1	Y4	(Must be over 15)
U/16 Men 1	Y4	
U/16 Women 1	Y3	
U/15 Men 1	Y3	
U/15 Women 1	Y3	
U/14 Men 1	Y3	
U/14 Women 1	Y2	
U/12 Men 1	Y2	
U/12 Women 1	Y2	
U/18 Men 2 & 3	Y4	(Must be over 15)
U/18 Women 2 & 3	Y4	
U/16 Men 2 & 3	Y3	
U/16 Women 2 & 3	Y3	
U/15 Men 2 & 3	Y3	
U/15 Women 2 & 3	Y2	
U/14 Men 2 & 3	Y2	
U/14 Women 2 & 3	Y2	
U/12 Men 2 & 3	Y2	
U/12 Women 2 & 3	Y2	(Minimum age 13)

- 12 year olds at Program Managers' discretion
- Under no circumstances are officials under 11 (turning 12 soon) to be used for representative games.

**17.14 Associations are required to nominate one referee for each team Nominated (Country associations are required to nominate their referees prior to team nominations). For Country Premier League, BNSW will determine if the referees are of an appropriate standard.**

Home/Away Competitions

**Associations who cannot fulfill the required referee numbers (suitably Accredited and of appropriate standard) and quality, will forfeit the game in addition to forfeiting the right to home games. This will be irrespective of whether or not the game has been played or not.**

Central Venue Competitions

Associations who cannot fulfill the required referee numbers and quality may forfeit the respective game.

- 17.15 All referees must be registered, have proof of affiliation with the nominating Association, be active within their local domestic competition and have attended a BNSW referee action day.
- 17.16 All referees must be in uniform. Failure to be in uniform may result in the referee in question not receiving any payments for the games.
- 17.17 Referees for Junior League finals will be appointed by the respective Junior League referee program managers.
- 17.18 Referees for State Championships will be appointed by Basketball NSW Referees Committee. Referees supervisors will be appointed by Basketball NSW Referee Committee.
- 17.19 There will be no allowance for referees travel or accommodation for State Championships.
- 17.20 Officials for State Championships will be appointed from NRDP, SRDP and participating Officials from the CPL, Metro, Southern, Western, Central and Northern Junior Leagues.

#### Scoretable Personnel

- 17.21 Each participating team is required to provide two suitable table officials for their games (including state championships).
- 17.22 The NSW Scoretable Committee will provide supervision to appoint Scoretable Officials to all Grand Finals at state championships.
- 17.23 Teams failing to fulfill their bench commitments at the State Championships rounds are liable to a fine of \$50.00.

#### Team Rosters

- 17.24 Each team is entitled to suit up and play ten (10) players per game. Provided that each player has complied with the relevant registration.

### **18. WITHDRAWALS, LATE FEES & FORFEITS PENALTIES**

Where an Association nominates a team into the Basketball NSW Competition and subsequently withdraws that team from the competition, the Association will be liable to a penalty as outlined in the Junior League Nomination Form.

- 18.1 Where an association withdraws or submits a team after nominations have closed, the Association be fined the amount of the nomination fee.

- 18.2 Where an Association withdraws a team after the nomination has been lodged and the draw has been compiled, the Association will be fined \$600 and lose its nomination fee.
- 18.3 Where an Association withdraws a team after the nomination has been accepted and the competition has commenced, the Association loses their bond money, will be fined \$1200 and lose their nomination fee. The Association must re-submit their bond to Basketball NSW before being accepted into any further Basketball NSW competition (Junior or Senior) and all other penalties and fines become cumulative.
- 18.4 Where an Association withdraws a team after the draw has been completed, the Association's Bond increases by 100% and all other penalties and fines become cumulative. The Bond reverts to the current Bond level set by Basketball NSW after three years provided that the Association has no further transgressions.
- 18.5 Teams withdrawing from the NSW State Championships after having qualified from the Junior Leagues will be fined \$1000 and future nominations to New South Wales Basketball Association events will be subject to a review by the appropriate committee.

## 19. TEAMS

- 19.1 Player registration Forms shall be submitted to Basketball prior to the start of the competition and must be endorsed by the Association Secretary. Only twelve players may be nominated at any time per team.
- 19.2 All additions to team rosters must be submitted in writing and sent into the Events Department prior to the activation of any additional player.
- 19.3 Each registration form shall detail the full name and date of birth and registration number of each player along with any other information requested by Basketball NSW.
- 19.4 In the event of any duplication of player names on the registration forms of two or more Associations, the names of the players involved shall be eliminated from all team rosters by Basketball NSW. Players may be reinstated or replaced following consideration of written submissions received within seven days of the date of any elimination notice by Basketball NSW.

## 20. ELIGIBILITY

- 20.1 All players must be under the age of their nominated grade as at December 31, in that year.

- 20.2 To be eligible to participate in the State Championships, you must have qualified through the Junior Leagues. Non-CPL teams (must be competing in a junior league) can claim the #4 spot by winning the Country Tournament).
- 20.3 Players may lodge an appeal in the event of injury preventing the athlete from having played 40% of matches during Round One. The appeal must be accompanied by a doctors certificate (or appropriate proof).
- 20.4 Players representing Australia or NSW at officially sanctioned championship events will be eligible to lodge an appeal where an athlete has failed to participate in 40% of Junior League matches.
- 20.5 For the State Championships a player may only participate in one age division.
- 20.6 All players, coaches, manager and referees MUST be registered members of Basketball NSW.
- 20.7 No team will be permitted to participate unless their association is financial.
- 20.8 Coaches and Referees are required to have the appropriate accreditation as required for the relevant participating age division.
- 20.9 A player shall not play with more than one Association during any one playing season, with the exception that an appeal may be lodged with Basketball NSW.
- 20.10 A player shall be eligible to represent their Association in any grade in which they are selected (ie. playing up a grade). But no player shall play in more than one division/grade in any one round of a competition including State Championships.
- 20.11 A Junior may play in both a senior division and a junior grade in the one round, eg. Youth League and Under 18.
- 20.12 Where a player plays in a higher division but in the same age group (eg. Div 2-14's to Div 1-14's) they must remain in the higher grade after having played three games in that higher grade (home and away competitions) or any part of two rounds (central venue competitions). If a player plays three games in a higher age group (eg. 14's to 16's), they must remain in the higher age group.
- 20.13 Where Associations have more than one team in a division/grade those teams will be treated as separate Associations, and therefore no movement between these teams of players will be permitted.
- 20.14 Where an illegal player is played (i.e. a player who is not registered, plays without appropriate transfer approvals or a player who plays for two associations in the one playing season), the team may forfeit the game. See Clearance By-Laws for procedures and penalties.

## Eligibility for League Finals and State Championships

20.15.1 To be eligible to play in the Finals Series, a player shall have played in at least forty percent (40%) of the matches in that division/grade or lower.

20.15.2 Players may only play in one division/grade in Junior League Final Series and State Championships (unless qualified in CPL too as outlined below).

## **21. COUNTRY PREMIER LEAGUE**

### 21.1 Composite Teams

A composite team is defined as having 50% or more of its nominated players from associations outside of the nominating association. Composite teams must apply to BNSW for approval (from 2013 onwards) and may enter and win the CPL, but will not advance to State Championships. **BNSW may approve composite teams that represent a specific region that aid in the development of Basketball in that area.**

### 21.2 Player Movement

A player may participate in both a junior league team and CPL team (and move freely between the two) only when their home association team (junior league team) is different from their CPL team.

Eg. A player may participate for Moss Vale in the Southern League and Illawarra in the CPL.

Where a player's junior league team and CPL team are from the same association, the player may play up in the CPL, but for one central venue round only. If the player participates in any part of two rounds, they must stay up in the CPL for the remainder of the regular and finals series and state championships.

Players who commence the season in the CPL cannot return to their junior league team if both teams are from the same association.

Eg. A player from Gosford's CPL team cannot play for Gosford's Eastern League team. Allowing players free movement (when their junior league team and CPL team are different) is in place to attempt to keep teams involved in their respective junior league, in particular, girls teams.

Local association representative rules must still be followed in all instances.

### 21.3 Regions

**Players should strive to play in a team from their own region, eg. a Port Macquarie player should aim to play in the Northern region, not for a team from the Western or Southern leagues.**

## 22. FORFEITS

22.1 A team shall lose the game by forfeit if:

22.1.1 Fifteen minutes after the starting time the team is not present.

22.1.2 Is not able to field **five** players to commence the game.

22.1.3 It refuses to play after being instructed to do so by the referee and/or court supervisor.

22.1.4 By its actions or those of its supporters it prevents the game from being played.

**22.1.5 In a home and away competition, fails to supply referees of sufficient quality for a game.**

**22.1.6 If a team allows an unregistered player, team official or referee to participate in a game.**

Penalty:

22.2 The game is awarded to the opponents and the score shall be twenty (20) to zero (0). Further, the forfeiting team shall receive zero (0) points in the classification.

22.3 For a two game (Home and Away) total points series, the team that forfeits in the first or second game shall lose the series by forfeit.

22.4 In the event of a forfeit, the Association responsible will have the fines incorporated into their next instalment of game fees, or will be invoiced via the BNSW invoicing system.

22.5 Any team which forfeits a match will pay a forfeit fine equal to the amount that is double the match fee plus \$100.

22.6 Associations claiming expenses incurred at their home courts in the event of a forfeit should direct such accounts to the Basketball NSW Office within thirty (30) days of the forfeit occurring. Associations who forfeit at their home courts are not eligible to claim expenses. Associations claiming expenses should direct such account to the Basketball NSW Events Coordinator providing a detailed breakdown of the expenses.



## **23. UNIQUE RESULTS**

### **Games Lost by Default**

23.1 A team shall lose a game by default if, during the game, the number of players of that team on the court is less than two (2).

#### 23.2 Penalty

If the team to which the game is awarded is ahead, the score at the time of the stoppage shall stand. If the team to which the game is awarded is not ahead, the score shall be recorded as two (2) to zero (0) in its favour, the defaulting team shall receive one (1) point in the classification. Refer to Rule Book Article 20 FIBA Rule Book.

### **Games unable to be completed**

The following formula will be used to determine the result for a game that cannot be completed (eg. melee, weather conditions)

23.3 A 20+ point margin will mean that the result will stand at the score line when the game was abandoned, at any point of the game.

23.4 When a margin less than 20 points before half time, the game will be rescheduled.

23.5 A margin of 15+ points between half and three quarter time will mean that the result stands at the score line when the game was abandoned. Where the margin is less than 15, the game will be rescheduled.

23.6 After three-quarter time, the result stands at the score line when the game was abandoned.

23.7 For all other instances, BNSW will review the game outcome on a case-by-case basis.

## **24. HOST ASSOCIATIONS**

### **Playing Venues**

Facilities nominated by associations are required to be compliant with rules of the game as required by BNSW.

All venues are subject to periodic venue audit inspections and if deemed unsatisfactory may cause associations to be required to use other facilities or be suspended from the competition until the requirements are met.

- 24.1 Playing venues shall provide a court with a quality playing surface, lighting, seating for spectators, scoreboards, 24 second clock, scoretable, team benches, backboards, possession arrow and adequate car parking.
- 24.2 Teams will be provided with dressing rooms shower and toilet facilities. Game officials will be provided with a room, shower and toilet facilities.
- 24.3 The Association mentioned first on the draw (team A) in a home and away competition is to be the Host Association.
- 24.4 Central Venue locations will be decided by Basketball NSW.
- 24.5 Venues for State Championships will be decided by tender, but will in all cases be advertised to all Associations well in advance of the playing date.
- 24.6 Metro Junior League - Games are to be scheduled no earlier than 8:30am unless agreed upon by both Associations.

#### Responsibilities

- 24.7 Provide an approved match ball, court, lighting and equipment of quality standard for the match.
- 24.8 Provide scoretable personnel, two people from each team per game. The home association (team A) must provide a person suitable for the timing. Team B must provide someone to do the scoresheet.
- 24.9 Provide Blood kits, located at the Scoretable, for each game.
- 24.10 Provide the match ball prior to game start to the referees for evaluation and retention until game start.
- 24.11 For applicable games, provide floor wipers who are old enough to cope: over 10 years of age and a minimum number of two. Floor mops or brooms must be used (NOT hand towels) for health requirements. It is recommended that Medical gloves should also be worn.
- 24.12 Provide clean, hygienic toilets, shower and change rooms for players and officials.
- 24.13 Undertake the duties designated by Basketball NSW in regards to the supervision of the League.
- 24.14 Ensure that the Stadium (playing venue) is opened 30 minutes prior to the first game time.
- 24.15 End lines (base lines) to be clear of spectators, chairs and any other obstacles at all times. Spectators must only walk behind end lines at appropriate times.**

24.16 Ensure that an Emergency First Aid Kit, ice and local Hospital and Dental emergency contact details are readily available at the host venue.

24.17 Substandard performance in the area of home club responsibilities may result in fixture relocation and an Association being deemed unacceptable for the following year(s) of the junior competition.

#### Court Supervisor (see responsibilities document)

Each host Association shall appoint a court supervisor for each venue.

24.18 Fax Basketball NSW scoresheets, summary sheets, tribunal reports, protests by the following Monday.

24.19 The original scoresheet, summary sheet and any reports, shall be posted immediately to Basketball NSW on the first business day after the games have been played.

24.20 To advise any player or coach disqualified during the game of the procedure involved as outlined in Appendix IV of the Competitions Manual.

24.21 Paying Referees and other game officials their respective payments prior to the commencement of the team warm up for the game.

24.22 Take appropriate action under the BNSW zero tolerance policy when an incident occurs.

24.23 Report any incidents to Basketball NSW Competition Manager.

Each host Association in the Metro League shall appoint a referee supervisor for each venue. In other Junior Leagues, the league referee program manager shall appoint the referee supervisors.

## **25. UNIFORMS**

(Association playing colours listed at end of document)

25.1 All teams must play in their **registered** uniform. The singlets/tops can use any numbers with a maximum of 2 digits, however, numbers 0, 00, 1, 2, 3 are not to be used. BNSW has informed associations of the returning to the use only of the following numbers: 4-15, 20-25, 30-35, 40-45, 50-55. Players may only wear apparel, which is registered as part of their uniform in order to be eligible to participate in warm-ups.

25.2 In the event of a clash of approved uniform colours, Team B must wear their approved alternate colours. Teams participating in any Junior League must wear their approved colours.

25.3 T-shirts, regardless of style, may not be worn under shirts even if the player has written medical permission.

25.4 Skin tight undergarments (eg. Skins) which are sleeveless and have a low neck line (v neck or crew neck) are permitted provided they do not extend beyond the players shirt (except at the neckline).

25.5 Undergarments that extend below the shorts, sleeves and long skins socks are not permitted.

25.6 Player shorts are to display the BNSW logo on either leg.

### Colours

25.7 Teams are required to have two sets of uniforms, one set of alternate colour to the other, registered at BNSW.

25.8 Variations to the nominated colours, requires an application to be made to Basketball NSW Competitions Department.

25.9 All players shall be correctly dressed in the team's uniform colours. Warm up apparel must be uniform otherwise teams must warm up in their playing uniforms.

25.10 In the event of a clash of approved uniform colours, Team B must wear their approved alternate colours. **Teams participating in any league must wear their registered colours.**

25.11 Team B does not have an alternate uniform, they shall:

25.11.1 Wear uniforms/bibs supplied by the home team or host association.

25.11.2 In the event of Team B refusing to wear such uniforms, the game shall be deemed a forfeit.

### **26. EQUIPMENT**

26.1 Venue scoreboards are required to indicate a minimum of game time, scores, timeout and foul counts and be **visible** to both teams.

26.2 The 24 second device shall be mounted each end of the court in positions visible to both teams.

26.3 Rings and backboards will be securely mounted and of quality presentation.

26.4 Padding will be provided to objects that are close to the court or could be a hazard.

26.5 Possession arrows shall be of clearly visible size and position.

26.6 Venues nominated for junior league games may be audited annually.

## **27. MATCH BALL**

27.1 Home team (team A) shall provide the match ball of the designated, quality, size and brand required (Molten) by the League.

27.2 Warm up balls to be provided by the participating teams.

27.3 Referees have final decision on the match ball.

## **28. SCORESHEETS**

28.1 All grades must utilise the scoresheet supplied by BNSW. Training should be carried out on a continuing basis and scoresheets are available from the Basketball NSW Office or website.

28.2 Teams must complete scoresheet details prior to the scheduled start of the match. Only players listed on the scoresheet can participate in the match. Head Coach must be listed on the scoresheet and initial that players names are correct.

28.3 Scoresheets will be prepared and distributed by the host association.

28.4 At the completion of the game, scoresheets MUST be signed by the scoretable and referees, verifying the result of the match.

## **29. BREACHES OF RULES**

The penalty for breaching any of the rules outlined in these BNSW By-Laws and Regulations or infringement of the FIBA Rules, may lead to the loss of any allocated standing points by the offending team. There is a possibility that fines will also be involved.

## **30. BASKETBALL NSW U14 AUSTRALIAN CLUB CHAMPIONSHIP QUALIFYING SERIES**

The number of teams from NSW will be determined by BA depending on the competition format. Associations will be advised at the beginning of each competition year.

### Qualification Series

- 30.1 This is conducted at the venue of the successful tender Association over one day.
- 30.2 Associations wishing to host the Under 14's Club Championships Qualification Games are expected to provide full staffing for the event, as well as promoting the event both inside the stadium as well as in the local media.
- 30.3 Associations should have available a minimum of two championship standard courts with provisions for visible scoring equipment and 24 second devices. The venue should also have a public address system with the ability to play warm up music.
- 30.4 It has been agreed that all qualification games would be played at the one venue on the same day, rotating from metro to country each year.
- 30.5 Host venue will also be required to provide Scoretable Officials of the required standard for all games.
- 30.6 Participating teams will pay the hosting Association a game fee with the hosting Association paying for the venue and referees. The referees will be paid a game fee. Left over monies may be distributed to Associations that travel more than 300km.
- 30.7 Basketball NSW will appoint the referees to games.
- 30.8 Metropolitan teams #1 and #2 are determined by their respective positions on the Metropolitan Junior League ladder at a nominated date each year.
- 30.9 Country teams #1 and #2 are determined by the position at the end of the Country Junior Tournament.
- 30.10 If a higher placed team makes itself unavailable, its position is taken by the next placed team in the respective competition.

### Qualifying Procedure Men/Women

- 30.11 Metropolitan #1 v Country #1 to determine NSW #1 and #2 seedings.
- 30.12 Metropolitan #2 v Country #2 to determine NSW #3 seeding.
- 30.13 The qualification series will be played under Basketball NSW Junior Championship Rules.
- 30.14 Teams qualifying from the respective Metropolitan and Country competitions are required to play in the qualification series or else forfeit their position in which their place is taken by the next team qualifying from their respective competition.

COMP	TEAM	HOME COLOURS	AWAY COLOURS
<b>Metro</b>	SUTHERLAND	SKY BLUE, BLACK NUMBERS, BLACK SHORTS	BLACK, SKY BLUE NUMBERS, BLACK SHORTS
	MANLY	MAROON BODY, WHITE SIDING	WHITE BODY, MAROON SIDING
	HILLS	GREEN, RED LETTERS, WHITE SIDES, RED STRIPE	WHITE, RED LETTERS, GREEN SIDES, RED STRIPE
	NORTHS	RED BODY, BLACK TRIM, WHITE LETTERS	WHITE BODY, BLACK TRIM, RED LETTERS
	PENRITH	BLACK WITH TEAL TRIM	WHITE WITH TEAL TRIM
	SYDNEY	GOLD/GREEN	GREEN
	HORNSBY	GREEN BODY, BLACK LETTERS, WHITE PINSTripES	WHITE OR BLACK PLAYING TOPS
	BANKSTOWN	NAVY BLUE, SKY BLUE, WHITE	WHITE, SKY BLUE, NAVY BLUE
	GLEBE	NAVY/LIME GREEN, WHITE LETTERING	LIME GREEN/NAVY BLUE
	HAWKESBURY	ORANGE/BLACK WITH TEAL TRIM	TEAL/PURPLE
	BLUE MOUNTAINS	LIGHT BLUE WITH DARK BLUE TRIM	DARE BLUE WITH LIGHT BLUE TRIM
	LIVERPOOL	ROYAL BLUE & GOLD	GOLD & ROYAL BLUE
	RYDE	NAVY SINGLET, LIGHT BLUE STRIP	WHITE SINGLET, BLACK SHORTS
	PARRAMATTA	ROYAL BLUE/GOLD TRIM	WHITE OR GOLD/BLUE TRIM
	ST GEORGE	WHITE, RED & GREY	RED, WHITE & GREY
	MACARTHUR	GOLD WITH BLUE TRIM	GREY WITH BLUE TRIM
	SPRINGWOOD	BLACK BODY WITH RED/WHITE TRIM	RED BODY WITH BLACK/WHITE TRIM
	CAMDEN VALLEY	NAVY WITH ORANGE & WHITE TRIM	WHITE WITH ORANGE & BLUE TRIM

<b>North</b>	QUIRINDI	WHITE/NAVY TRIM, BLACK SHORTS	NAVY/WHITE TRIM, BLACK SHORTS
	KEMPSEY	SKY BLUE, RED, WHITE	
	TAMWORTH	NAVY BLUE BODY, WHITE LETTERING & TRIM	SKY BLUE, WHITE LETTERING, NAVY BLUE TRIM
	COFFS HARBOUR	RED BODY, BLACK NUMBERS	BLACK
	LISMORE	ROYAL BLUE W/GOLD TRIM & WHITE NUMBERS	WHITE SINGLET WITH ROYAL BLUE TRIM
	ARMIDALE	WHITE SINGLET, WHITE SHORTS (GOLD, BLACK TRIM)	RED SINGLET, BLACK SHORTS
	MURWILLUMBAH	GIRLS - WHITE WITH ORANGE, BOYS - PURPLE WITH GOLD	
	PORT MACQUARIE	GOLD BODY, ROYAL BLUE NUMBERS & TRIM	ROYAL BLUE BODY, GOLD NUMBERS & TRIM
	GUNNEDAH	YELLOW & GREEN	YELLOW GREEN TOP, DARK GREEN SHORTS
	BELLINGER VALLEY	SUNBURNT ORANGE/BLACK	RED/WHITE
	GRAFTON	BLACK	
	TAREE	GREEN	YELLOW

<b>West</b>	BATHURST	BLUE/GOLD WITH WHITE TRIM	WHITE/BLUE WITH GOLD TRIM
	LEETON	GREEN BODY, WHITE WAVES/STRIPES	WHITE BODY, GREEN/BLACK TRIM & NUMBERS
	LITHGOW	RED	WHITE
	GRIFFITH	WHITE & BLUE	BLUE & WHITE
	DUBBO	BLUE/WHITE	WHITE/BLUE
	NARRANDERRA	ROYAL BLUE/YELLOW PIN STRIPES (MEN)	DEEP YELLOW (GOLD/ROYAL BLUE PIN STRIPES (WOMEN))
	TEMORA	RED BODY, WHITE NUMBERS	WHITE BODY, RED NUMBERS
	ORANGE	ORANGE, BLACK, WHITE	
	WEST WYALONG	BLAACK WITH RED/YELLOW TRIM	
	GILGANDRA	WHITE/RED	RED/WHITE
	COOTAMUNDRA	NAVY BODY, WHITE NUMBERS	WHITE BODY, BLUE TRIM & NUMBERS
	YOUNG	WHITE, RED & BLUE TRIM	BLUE, RED & WHITE TRIM

<b>South</b>	SHOALHAVEN	BLACK AND GOLD	
	ILLAWARRA	RED, BLACK, WHITE	
	GOULBURN	NAVY BLUE, WHITE	
	ALBURY	SKY BLUE	NAVY BLUE
	QUEANBEYAN	G - MAROON W/ GOLD TRIM, B - GOLD W/ MAROON TRIM	
	CANBERRA	BLUE	YELLOW
	WAGGA WAGGA	ROYAL BLUE WITH ORANGE & WHITE TRIM	WHITE WITH BLUE & ORANGE TRIM
	MORUYA	ROYAL BLUE, WHITE TRIM	WHITE, BLUE TRIM
	KIAMA	WHITE WITH RED TRIM	RED SHIRTS & BLACK SHORTS
	MOSS VALE	GREEN JERSEYS, GREEN SHORTS	WHITE
	TUMUT	BLUE GREY	
	BATEMANS BAY	TEAL WITH RED TRIM	RED

<b>East</b>	PORT STEPHENS	WHITE, BLUE SIDING, RED LETTERING	
	MAITLAND	BLACK BODY, WHITE & RED	WHITE BODY, BLACK & RED
	GOSFORD	GOLD, RED & BLACK	RED, BLACK & GOLD
	THE ENTRANCE	ROYAL BLUE, WHITE & RED	WHITE, RED & ROYAL BLUE
	NEWCASTLE	GREEN WITH WHITE/GOLD TRIM	WHITE WITH GREEN TRIM
	CENTRAL COAST	LIGHT BLUE, DARK BLUE, WHITE	
	RAYMOND TERRACE	SILVER/RED/WHITE	
	CESSNOCK	WHITE UP TOP, FADING TO GREEN	YELLOW ON TOP, FADING TO GREEN
	LAKE MACQUARIE	ROYAL BLUE, GOLD & WHITE	GREEN